# Minutes for CSC2058

# Group 1 Date of this minute ­­­­­14/03/2025 Location (Room No. and/or Teams): Library Room 6

The following team members were present (in the same meeting room or on Teams) when these minutes were discussed:

|  |  |  |
| --- | --- | --- |
| Name (printed/typed) | In room (R); On teams (T). | Signature (agreed bitmap or initials) |
| Sebastian | R | S |
| Serafy | R | S |
| Aleeya | R | A |
| Htoo Myat Naing | R | H |
| Ignacio | R | I |
| Ahmed | R | A |
| Sebastian | R | S |

Task Reporting (Briefly list what each team member did in the last week/since the last meeting if < 1 week.\*)

Name (1): Sebastian

* Game testing and implementation
* Features testing

Name (2): Serafy

* JavaFX winning condition planning
* Learnt Scene builder

Name (3): Aleeya

* Luck card implementation planning
* Report planning

Name (4): Htoo Myat Naing

* Added game features
* Skeleton frontend implementation

Name (5): Ignacio

* Rules planning
* Through game planning

Name (6): Ahmed

* Wrote the first part of the report
* Graphics improvement

\*Printouts giving an overview of interim deliverables may be added as a supplement to these minutes.

Actions Planned (Briefly list what each team member will do this week/until the next meeting if < 1week.)

Name (1): Sebastian

* Learn Junit and implementation
* Test the game itself upon what Htoo Myat implemented

Name (2): Serafy

* Script writing
* Epilogue writing
* if have time, will implement winning/losing condition of the game

Name (3): Aleeya

* Report planning
* UML of the game
* luck card implementation

Name (4): Htoo Myat Naing

* Adding more features
* frontend and backend configuration
* bug fix

Name (5): Ignacio

* Make the game cards better
* Testing
* Come up with game rules

Name (6): Ahmed

* Graphic designs for the game
* Planning dialogs of the game
* Come up with the game theme as the designer

Obstacles (List briefly anything that may be blocking your progress and the possible solutions you need to investigate. Indicate ‘O.K.’ if there are no obstacles you are aware of.)

Name (1): Sebastian

* a few bug fix

Name (2): Serafy

* O.K

Name (3): Aleeya

* UML cannot be completed due to addition of more features in the code

Name (4): Htoo Myat Naing

* bug fixes
* new features implementations

Name (5): Ignacio

* O.K

Name (6): Ahmed

* O.K

**Date of next minutes meeting: 14/03/2025**

**Location of next minutes meeting: (Room No. and/or Teams): Libary Room 6**